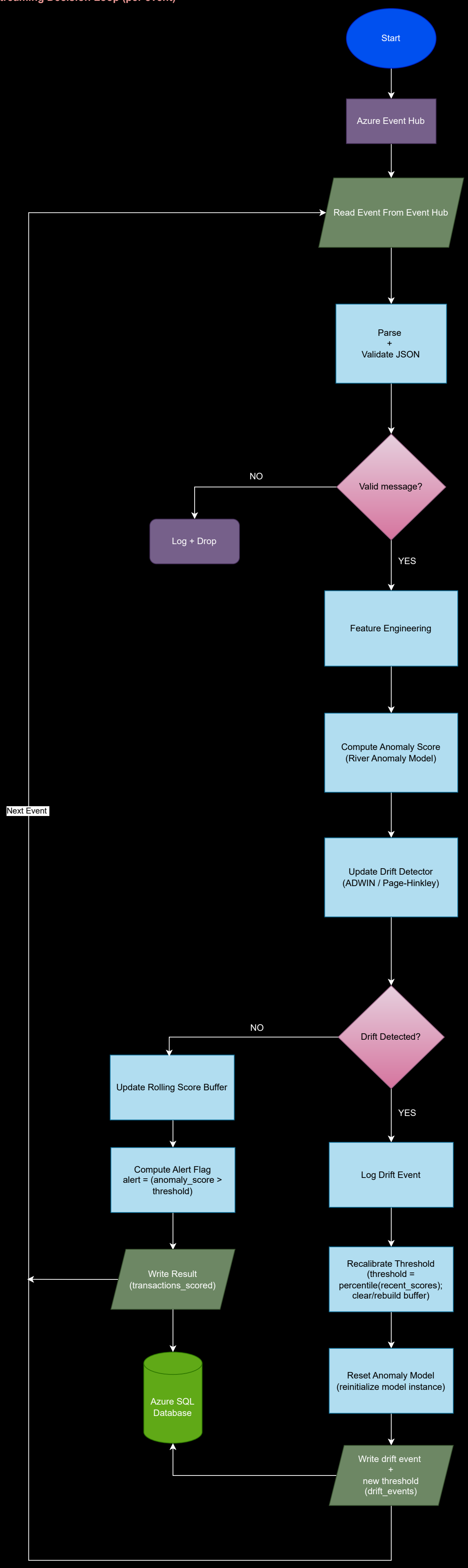
Consumer Microservice Internal Flow

Streaming Decision Loop (per event)